Unit: Movement Skills and Concepts

Time: September-June

Essential Questions

- How can I change my movements in response to others, objects and boundaries?
- How can I be creative with movement?
- How can I perform skills correctly both when practicing and during game play?
- How can I help ensure a safe environment during physical activity?

Enduring Understandings

- I can use coordination, balance, flexibility and agility to show control when moving in relation to others, objects and boundaries.
- I can demonstrate movement sequences by myself and with others in response to music.
- I can demonstrate skills in isolated and applied settings.
- I can use feedback, including self-check lists and peer-checklists, to correct movement errors and improve my skills.
- I can use appropriate behaviors, etiquette, rules, strategies and procedures during physical activities, games and sports to help keep myself and others safe.

Standards:

- 2.2.5.MSC.1: Demonstrate body management skills and control when moving in relation to others, objects, and boundaries in personal and general space (e.g., coordination, balance, flexibility, agility).
- 2.2.5.MSC.2: Explain and demonstrate movement sequences, individually and with others, in response to various tempos, rhythms, and musical styles.
- 2.2.5.MSC.3: Demonstrate and perform movement skills with developmentally appropriate control in isolated settings (e.g., skill practice) and applied settings (e.g., games, sports, dance, recreational activities).
- 2.2.5.MSC.4: Develop the necessary body control to improve stability and balance during movement and physical activity. 2.2.5.MSC.5: Correct movement skills and analyze concepts in response to external feedback and self-evaluation with understanding and demonstrating how the change improves performance.
- 2.2.5.MSC.6: Execute appropriate behaviors and etiquette while participating as a player and viewing as an observer during physical activity, games, and other events, contributes to a safe environment.
- 2.2.5.MSC.7: Apply specific rules, strategies, and procedures for specific physical activity, games, and sports in a safe active environment.

Benchmark Assessment(s)

- During lead-up games and small-sided games for soccer, basketball, floor hockey, football, softball, and volleyball, students will complete self-check task sheets indicating use of body management skills such as coordination and agility as well as strategies and rules.
- > During peer activities, students will give partners feedback and indicate improvement on a check-list.
- Teacher will use a checklist to observe and track students performing the skills, strategies and rules of the activity during lead-up and small-sided games for soccer, softball, basketball, floor hockey, football, and volleyball.
- > Students will demonstrate movement sequences individually and with others in response to music.
- > Students will create a poster explaining good sportsmanship for both players and observers.
- > Students will complete an exit slip to self-assess use of appropriate behaviors during game play.
- > Students will explain rules to various games and activities and why they are important.
- > Students will indicate use of rules, strategies and etiquette on an exit slip.

Other Assessments

- ✓ Teacher observation
- ✓ Performance tasks
- ✓ Self-check

Materials

- Playing cards
- Fitness Dice
- Dice
- Yarn Balls
- Cones
- Poly-spots
- Lines
- Beanbags
- Jump Ropes
- Scooters
- Music
- Balls
- Pedometers
- Hockey sticks/pucks
- Nets (soccer/hockey/basketball)

SUGGESTED ACTIVITIES

- Skill practice: dribbling (with hands/feet/stick), passing, shooting, throwing, catching, flag-pulling, volleying, serving
- Self-check and peer-check task sheets during practice
- Lead-up games for invasion games: Dribbling line-tag, Pirates/Knock-Out, Pac-Man, Keep Away
- Lead-up games for net/wall games: one bounce, infinite hits, toss and volley
- Small sided games (2v2, 3v3, 4v4, 5v5)
- Relays using game specific skills
- Stations using game specific skills
- Whole class skill practice and drills (mirror teacher or peer)
- Practice passing to a wall, partner or small group
- Peers teach and demonstrate skills
- Jigsaw activity to learn a dance (groups learn part of dance and then teach to other groups)
- Create-a-dance (small groups make a sequence of 4 steps and then groups are combined to create a longer sequence).
- Create a tumbling movement sequence, individually or synchronized with a partner or small group
- Exit slip on which students indicate the use of (or lack of use of) skills, strategies and sportsmanship during practice or game play.
- Group Games: Ultimate ball/Frisbee, Hyperspace, 4-Corners, Veggie Monster, Pop-Up Tag, Capture the Flag

REINFORCEMENT

- Peer to Peer practice
- Modify equipment: increase size of ball, decrease weight of ball
- Decrease distance to target
- Increase size of target
- Play non-competitive games

ENRICHMENT

- Peer teach/coach, demonstrate to class
- Modify equipment: decrease size of ball, increase weight of ball
- Increase distance to target
- Decrease size of target

Suggested Websites

- https://openphysed.org/
- https://www.gonoodle.com/
- www.pecentral.com
- www.pelink4u.com
- www.pedigest.com

Cross-Curricular Connections

21st Century Skills: CRP11 Use technology to improve productivity. Students will use music and pedometers for motivation. **CR/LL/KS:**

9.4.5.Cl.1: Use appropriate communication technologies to collaborate with individuals with diverse perspectives about a local and/or global climate change issue and deliberate about possible solutions

9.4.5.CT.1: Identify and gather relevant data that will aid in the problem-solving process

9.4.5.GCA.1: Analyze how culture shapes individual and community perspectives and points of view

SEL: Relationship skills: Establish and maintain healthy relationships; Utilize positive communication and social skills to interact effectively with others

Language Arts: L.5.3 Students will report to the class information about the origin and rules of an activity from a different culture.

component of fitness (cardiorespiratory endurance, muscle strength/endurance and

Unit: Fitness Time:September-June Standards: 2.2.5.PF.1: Identify the physical, social, emotional, and **Essential Questions Enduring Understandings** • What are the health benefits of • I will explain some of the positive effects on intellectual benefits of regular physical activity that affect personal health. regular physical activity? physical, social, emotional and intellectual health How can I show respect during that physical activity can produce. 2.2.5.PF.2: Accept and respect others of all skill levels and abilities during participation. physical activity? I can accept others of all skill levels when I do • What can I do to improve my 2.2.5.PF.3: Participate in moderate to vigorous physical activities. age-appropriate physical fitness activities and build the fitness? • I can participate in moderate to vigorous physical fitness activities that address each component of skills that address each component of health-related • What things that may get in the way fitness (e.g., endurance, strength, speed, agility, flexibility, of physical fitness? health-related fitness. • What are factors that affect I can set a health-related fitness goal. balance). 2.2.5.PF.4: Develop a short term and/or a long-term personal fitness and health? I will explain two or more factors that help or hurt the development of fitness and well-being. health-related fitness goal (e.g., cardiorespiratory • What are my favorite ways to move? endurance 'heart & lungs', muscular strength, muscular How can I increase my range of • I can explain that choosing to do physical activity endurance, flexibility, body composition, nutrition) to motion? can be fun and help my emotions. • What community resources could be • I can identify my favorite ways to be active and evaluate personal health. 2.2.5.PF.5: Determine how different factors influence used to support physical activity, engage in those activities by myself or with others for fun. personal fitness and other healthy lifestyle choices (e.g., sports and wellness? heredity, physical activity, nutrition, sleep, technology). • I can increase my range of motion through dynamic stretching and breathing exercises. 2.2.5.LF.1: Explain the need to engage in physical activities • I can describe how community resources could be on a voluntary basis for emotional and physical enjoyment. used to support participation in a variety of 2.2.5.LF.2: Develop a movement vocabulary that is flexible and adaptable for personal physical activity and wellness. physical activities, sports and wellness. 2.2.5.LF.3: Proactively engage in movement and physical activity for enjoyment individually or with others. 2.2.5.LF.4: Perform and increase the range of motion in dynamic stretching and breathing exercises (e.g., dynamic cardiovascular warm-up exercises, martial arts, aerobics, yoga). 2.2.5.LF.5: Describe how community resources could be used to support participation in a variety of physical activities, sports and wellness. Benchmark Assessment(s) **Other Assessments** > Students will create a fitness goal and plan to improve components of fitness based on their ✓ Teacher observation ✓ Performance tasks Fitnessgram scores. The plan will include a variety of moderate and vigorous physical ✓ Self-check activities. > Students will engage in a variety of moderate to vigorous fitness activities for each

flexibility).

- > Students will keep a log of fitness activities they engaged in while working towards their fitness goals.
- > Students will self-assess how well they demonstrated kindness and respect during game play or fitness activities.
- In small groups, students will create a chart with two columns differentiating factors that may help and factors that may hurt personal fitness and healthy lifestyle choices. The chart may include heredity, physical activity, nutrition, sleep, technology.
- > Students will select a physical activity they enjoy and present to the class the social, emotional and physical health benefits of that activity.
- > Students will use dynamic stretching and breathing exercises to increase their range of motion.
- > Students will describe how community resources could be used to support participation in a variety of physical activities, sports and wellness.

Materials

- Playing cards
- Fitness Dice
- Dice
- Cones
- Poly-spots
- Beanbags
- Jump Ropes
- Scooters
- Music
- Balls
- Pedometers
- Medicine balls
- Stopwatch

SUGGESTED ACTIVITIES

- Fitnessgram fitness assessments (PACER, push-up, curl-ups, sit and reach, trunk lift)
- Students have time to work on fitness goals
- Fitness stations
- Fitness relays
- Tag games with fitness-related re-entry tasks
- Fitness Bingo
- Jump rope challenges
- Students create fitness routines
- Dance activities, like Freeze Dance
- Fitness 4 Corners
- Race Track
- Minute-to-Win It Fitness
- Physical activity log/calendar
- Favorite physical activity bulletin board (students provide photos/words/drawings)

REINFORCEMENT

- Peer to Peer practice
- Modify equipment: increase size of ball, decrease weight of ball
- Decrease distance to target/number of reps
- Modify the way exercise is performed

ENRICHMENT

- Peer teach/coach, demonstrate to class
- Peer teach/coach, demonstrate to class
- Modify equipment: decrease size of ball, increase weight of ball
- Increase distance to target, number of reps
- Decrease size of target

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Date of BOE Approval:

9.4.5.GCA.1: Analyze how culture shapes individual and community perspectives and points of view

SEL: Relationship skills: Establish and maintain healthy relationships; Utilize positive communication and social skills to interact effectively with others.

Language Arts or Math: L.5.3 Students will use language conventions when writing, speaking and listening when working in groups and completing written assignments, like their fitness plans.